

1. CALL MEETING TO ORDER

Mayor Werner called the meeting to order at 5:30 p.m.

PRESENT: Alderman Aleman
Mayor Pro Tem Kautz
Alderman Kuykendall
Alderman Miller
Alderman Powers
Mayor Werner

ABSENT: None

2. PLEDGE OF ALLEGIANCE AND INVOCATION

At this time, Mayor Werner with the consensus of City Council dispensed with the Pledge of Allegiance and the Invocation

3. CITIZENS TO BE HEARD

No one signed up to address City Council at this time.

4. CITY COUNCIL COMMENTS

Mayor Werner with the consensus of City Council dispensed with comments.

5. AGENDA ITEMS

5.1. Discussion / action - Consider a proposed Tax Rate for FY 2022-23 and take a Record Vote; and Schedule Public Hearing on the proposed tax rate - City Manager / Finance Director

Alderman Kuykendall made a motion to propose a tax rate of \$0.297742 per \$100 valuation which includes an M&O rate of \$0.275069 and an I&S rate of \$.022673, and schedule public hearings.

Alderman Powers seconded the motion.

The motion to propose a tax of \$0.297742 per \$100 valuation which includes an M&O rate of \$0.275069 and an I&S rate of \$.022673 and schedule public hearings, carried with a unanimous vote as recorded below.

Alderman Aleman - Yay
Mayor Pro Tem Kautz - Yay
Alderman Kuykendall - Yay
Alderman Miller - Yay
Alderman Powers - Yay

5.2 Discussion / action - Schedule public hearings on proposed FY 2022-23 budget FY - City Manager / Finance Director

Mayor Pro Tem Kautz made a motion to schedule the public hearings on the proposed FY 2022-23 budget on September 12th and September 19th at 6:30 p.m.

Alderman Aleman seconded the motion.

The motion to schedule the public hearings on the proposed FY 2022-23 budget on September 12th and September 19th at 6:30 p.m. carried with a unanimous vote.

6. ADJOURNMENT

Alderman Aleman made a motion to adjourn the meeting.

Alderman Kuykendall seconded the motion.

The motion to adjourn the meeting carried with a unanimous vote.

The meeting ended at 5:38 p. m.

Robert Werner
Mayor

Trish Nichols
City Secretary