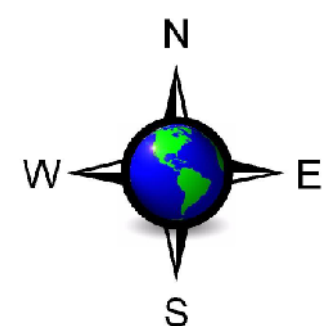
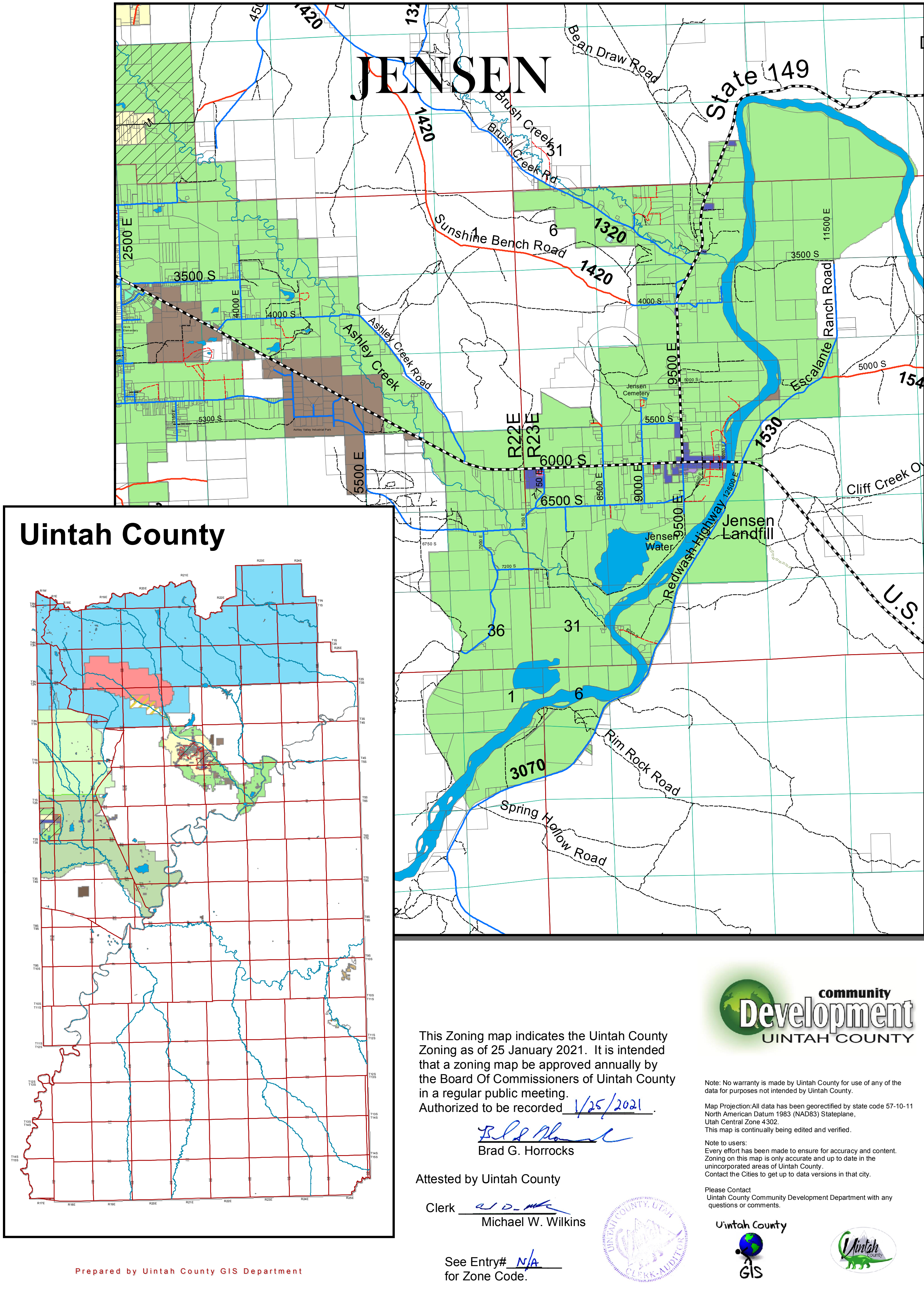
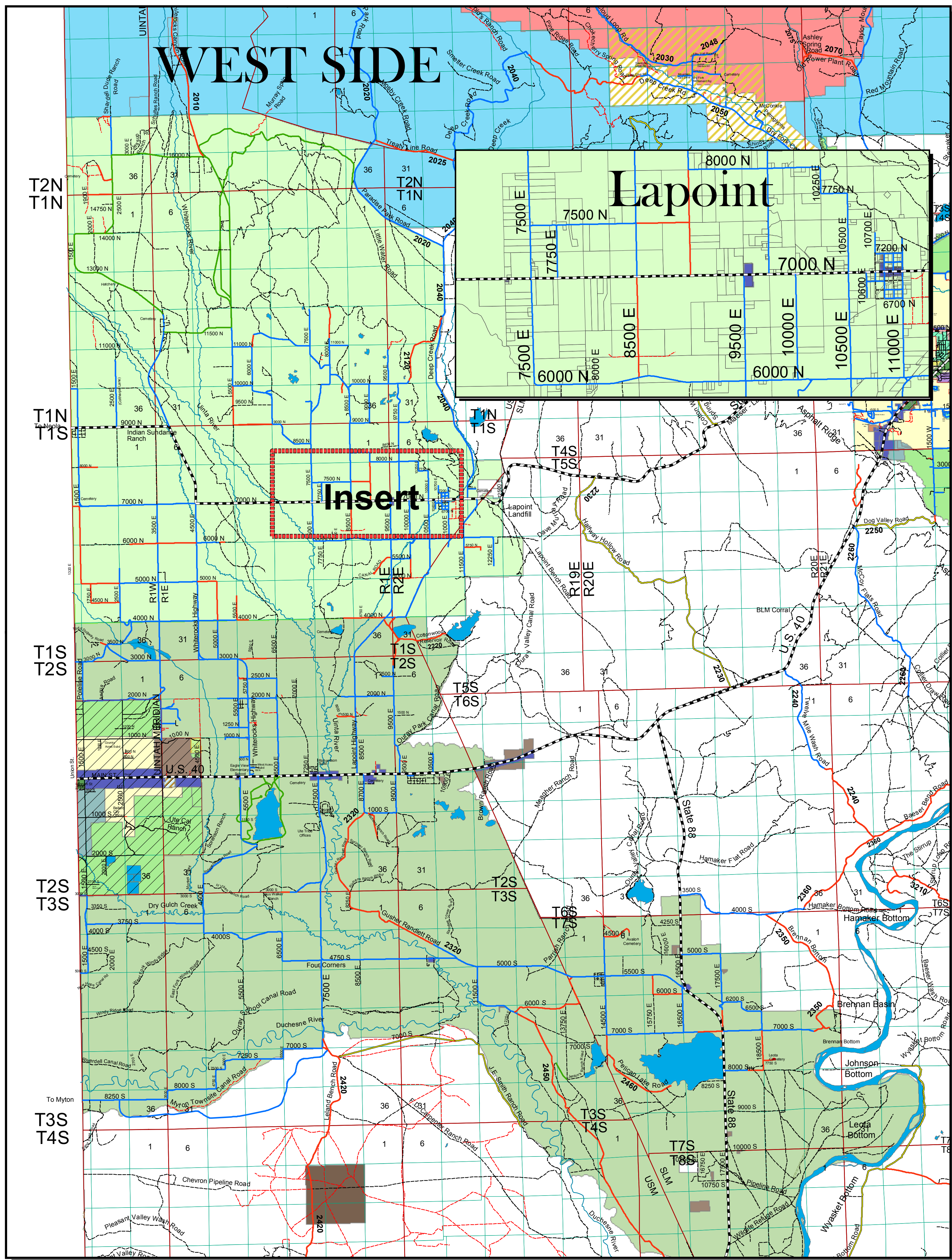
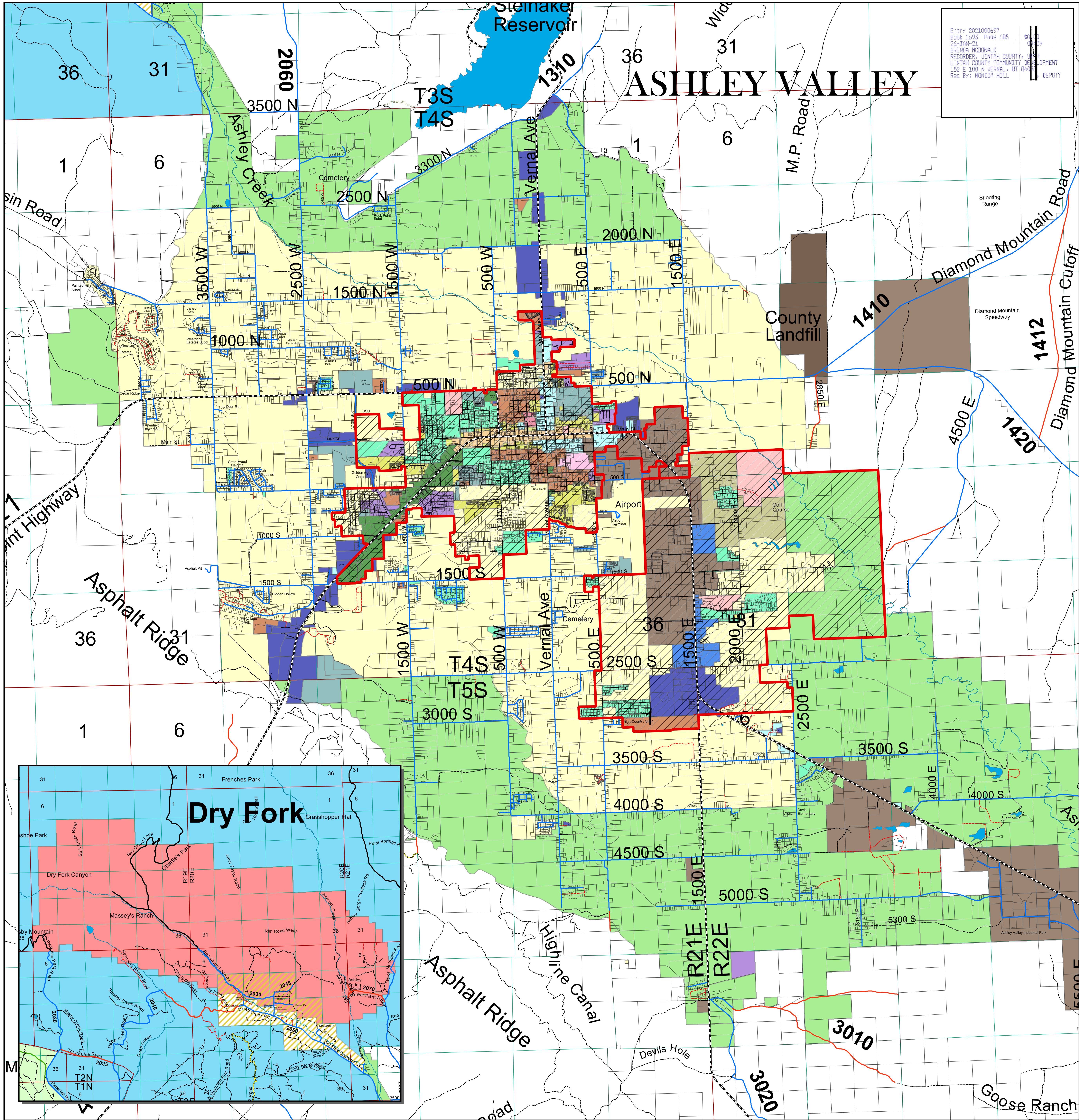


UINTAH COUNTY



Zoning

	Cities
Roads	
	Class 1-B Paved
	Class 1-B Gravel
	Class 1-B Native
	Class C City
	Class D
	Private
	US Forest Service
	Ute Tribe
	Rail Road
	Federal or State
	Other Road
	Rivers
	Parcel
	Lakes
	Township
	Section
Zoning	
ZONE	
	A1 - Agricultural
	A1D - Agricultural Dryfork Overlay
	A3 - Agricultural
	A4 - Agricultural
	A5 - Agricultural
	ASP - Ashley Spring Protection
	C - Commercial City
	C1 - Commercial
	C2 - Heavy Commercial
	C2H1 - Heavy Comm./Light Ind.
	CC1 - Central Commercial
	CP2 - City Planned Commercial
	F1 - Fairground
	HC1 - Health Care
	I1 - Light Industrial
	I2 - Heavy Industrial
	MG1 - Mining & Grazing
	MH - Residential Mobile Home
	MUI - Multi Use Industrial
	PCIO - Penstemon Conservation Interim Overlay
	PCO - Penstemon Conservation Overlay
	R1 - Residential-5
	R2 - Residential-8
	R3 - Residential-12+
	R4 - City Residential
	RA1 - Residential Agricultural
	RA2 - Residential Agricultural Single Family
	RFM - Recreation, Forestry & Mining
	RS - Residential Special



This Zoning map indicates the Uintah County Zoning as of 25 January 2021. It is intended that a zoning map be approved annually by the Board of Commissioners of Uintah County in a regular public meeting.
Authorized to be recorded 1/25/2021

Attested by Uintah County
Clerk Michael W. Wilkins

See Entry# N/A
for Zone Code.



Note: No warranty is made by Uintah County for use of any of the data for purposes not intended by Uintah County.
Map Projection: All data has been georeferenced by state code 57-10-11 North American Datum 1983 (NAD83) StatePlane, Utah Central Zone 4302.
This map is continually being edited and verified.
Note to users:
Every effort has been made to ensure accuracy and content. Zoning on this map is only accurate and up to date in the incorporated areas of Uintah County.
Contact the Cities to get up to date versions in that city.
Please Contact:
Uintah County Community Development Department with any questions or comments.

