

Public Notice of the Town of Winterport
 is hereby given that the Town Council will hold a **Town Council meeting** in person (Town Office 44
 Main Street) and on **ZOOM on**
Tuesday, September 20, 2022, at 6:30 P.M

The Town Council meeting can be joined on Zoom using the link and call-in numbers indicated below.
<https://us02web.zoom.us/j/8283582698>

Meeting ID: 828 358 2698

Find your local number: <https://us02web.zoom.us/u/keysbOasej>
 to consider the following:

AGENDA

Call to Order

Roll Call

Consent Agenda (items marked with an asterisk *)

Adopt Agenda

Financial Reports:

September 20, 2022	October 04, 2022
Expenditures/revenue & Budget bal. Monthly (Regular Format) Quarterly	Gen Fund Cash Position, reserves, Trusts, and Investments YTD
Current year property tax	Gen. Fund. Gen. Ledger Summary (Detail New)
Liens & foreclosures Status	

EXECUTIVE SESSION :

1. Title 1 Chapter 13 Maine Revised Statues section 405 6a Town Manager Search

Payroll and Invoice Warrants

- A. Payroll through Sunday, September 4th, 2022.
- B. Invoices through Monday, September 5th, 2022.

Guest Speakers & Committee Reports- None

Input from Citizens on Unscheduled Items-

Town Manager Presentation- No Presentation

Schedule of Meetings

- A. October 4th, 2022 & October 11th, 2022*

Accept Minutes

- A. Town Council Meeting Minutes August 23rd, 2022 and September 6th, 2022

Scheduled Items:

A.) Old Business

Search for ACO and Public Works Supervisor

B.) New Business

1. Sand bids
2. Fire Chief

Legal: None

Appointments/Resignations:

A. Resignations- None

Correspondence/Significant Items

Outgoing- None

Incoming- email from Nicholas Raymond

Minutes/Agendas: 1. Waldo County Commissioners Court Session Agenda

Communications:

- A. Town Manager's Report-
- B. Response to Council Questions
- C. Council Comments

Signatures:

Adjourn:

NOTE:

Meetings:

Dates & Time of other meetings between October 4th-October 18th, 2022

Land Use Ordinance Review Committee Wednesday, October 5th 6:30 p.m. Town Office

Training & Days Off: